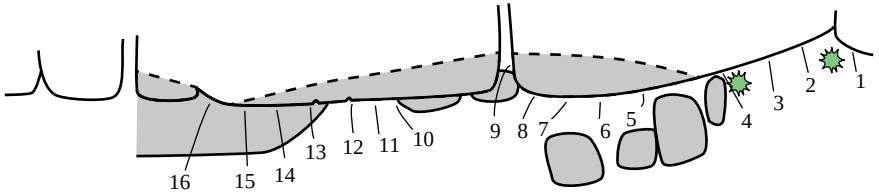
Sunny and Steep

This crag is not along the main loop but located in Calico Bassin. This is one of the best crags in Red Rocks.

To get there: From Las Vegas drive west on Charleston. One mile before Red Rocks, make a right at the sign "Calico Bassin - Red Springs". After over a mile it will become a dirt road. Turn right, drive along a brick wall on your left and take the first left. Park where the road will curve right. You'll have to walk the other part. So walk on the road which will curve right again and take a left at the first intersection. Walk to the end of this road (the beginning of BLM land). Take the trail to the right all around Kraft Mountain (passing many boulder problems) and up into the wash. Sunny and Steep will be on your right after 30 minutes. You will see the upper part ofthe cliff, a tall face with some chalk: if you keep looking right you shouldn't miss it. It is not too far on the side of the wash and it is easy scrambling up to it (starts by a short slab). It is worth the hike and you don't have to pay an access fee.



1. **Working For Peanuts** F ☐ R ☐ **5.9 PG**
   Follow the right-leaning crack on a small formation right of the main cliff.

2. **Cirque Du Soleil** F ☐ R ☐ **5.11b**
   Start at the right of the cliff, climb up to a small dihedral and all the way to the top. **Use mid-anchors to rap down.**

3. **Mr. Choad's Wild Ride** F ☐ R ☐ **5.11b**
   Start in a small corner with a crack. Trend left for 3 bolts then slightly right. **Use mid-anchors to rap down.**

4. **Solar Flare** F ☐ R ☐ **5.11d**
   Start right of the overhanging part and climb along a left-leaning seam.

5. **Peak Performance** F ☐ R ☐ **5.11d**
   Start at the beginning of the broken overhang. Climb to a big shelf above the first bolt then slightly left.

6. **Turbo Dog** F ☐ R ☐ **5.12b**
   Start in a really small left-facing corner, go to two big shelves then up the steep bulge.

7. **Steep Thrills** F ☐ R ☐ **5.12a**
   Start in a small left-facing corner, climb along a crack up to the 4th bolt then up the bulge.

8. **Gimme Back My Bullets** F ☐ R ☐ **5.12a**
   Start 6 feet right of the arete. Climb big holds up to a high seam.

9. **The Sport Chimney** F ☐ R ☐ **5.8c**
   Start on the right face and go up to the chimney.

10. **Tour De Pompe** F ☐ R ☐ **5.12a**
    Climb through a roof and just left of another one.

11. **Sunny and Steep** F ☐ R ☐ **5.12a**
    Climb through the left of the roof, go right for the next (4th) bolt and then straight up.

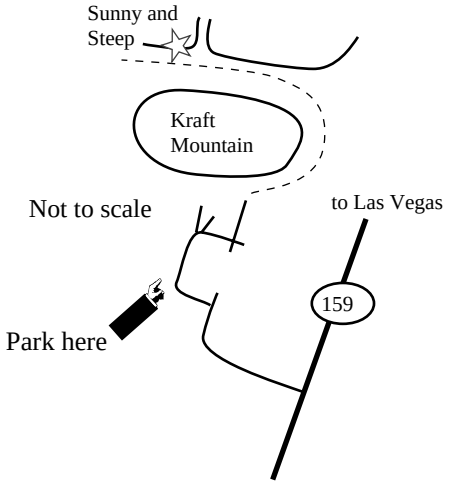
12. **Turtle Wax** F ☐ R ☐ **5.11b**
    Climb right of a small corner and right of a crack up high.

13. **Scorpions** F ☐ R ☐ **5.11b**
    Climb up to a left-facing flake.

14. **Blackened** F ☐ R ☐ **5.11d**
    Climb to a few horizontals and up to a small ledge above the 4th bolt.

15. **Black Happy** F ☐ R ☐ **5.11d**
    Climb 8 feet right of the crack.

16. **Claim Jumper's Special** F ☐ R ☐ **5.10d**
    Climb the crack at the left end of the cliff.



FREE TOPOS ONLINE
PrTopo.com

presents

a selection of Sport climbing in

Red Rocks

The Gallery

The Wall of Confusion

The Black Corridor

Tsunami Wall

The Trophy

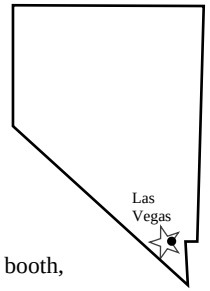
The Pier

Sunny and Steep

and much more...

Red Rocks, Nevada

Red Rocks is one of the best winter destinations in the US. You'll find at Red Rocks 150 climbs of 5.9 and under, 450 10s and 11s and 150 12s and 13s. Of course not all are on this topo. We made a selection in the most popular areas. If you don't have enough, check out the guidebook by Todd Swain.



How to get there: Red Rocks is just west of Las Vegas. From the I-15, take Charleston Blvd Exit and go west on Charleston for approximately 25 miles, driving out of the city. After a sign for the 13 Mile Campgroung and one for Calico Bassin, you will see the sign for Red Rocks. Make a right. After the toll booth, it is a one way loop. See page 3 for a map and the locations of the many crags.

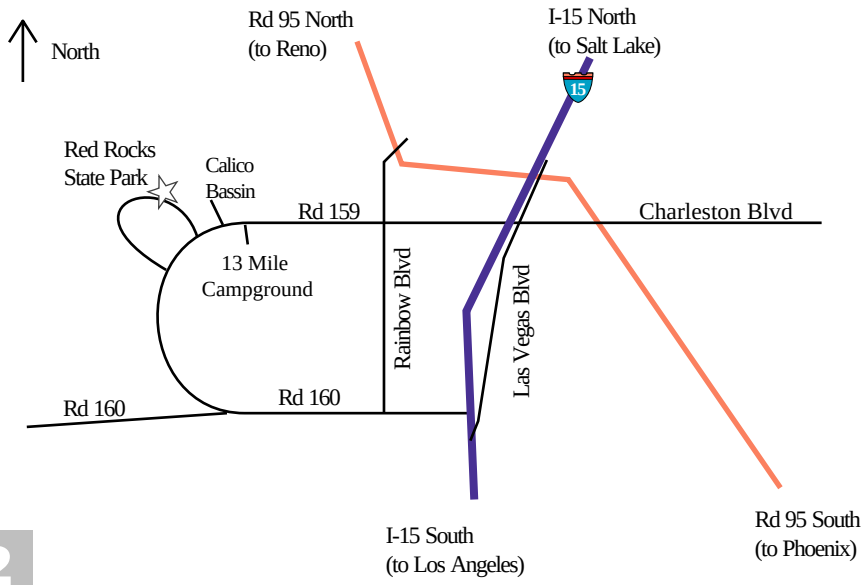
When: Las Vegas is known for its sunshine and Red Rocks for its good winter climbing. The prime time to go to Red Rocks is from November to March. Outside of those months get ready to sweat.

Rain: The sandstone in Red Rocks gets really weakened by the rain. After a light rain, do not climb until after a few hours of sun. After a big rain (more than a day), DO NOT CLIMB FOR AT LEAST A DAY OR EVEN TWO. You mat break some holds and change the climbs forever.

Eat: There is a Smith's on Charleston Blvd and fast foods all over the place. Check out our Climber's map. Be sure to check the many All You Can Eat of the casinos. Everybody will tell you the best is at the Rio.

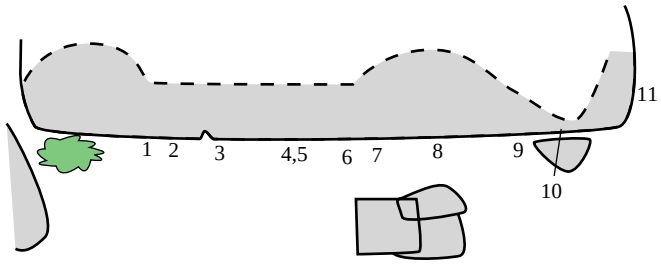
Sleep: The 13 mile campground on Rd 159 is the closest to Red Rocks. Going to Red Rocks from Las Vegas, you'll see a sign. It is $10 per night per campsite (up to 2 cars and 10 persons). It is legalto do overnight parking at some casinos or in the Wall-Mart's parking lot. You'll have 24 hours restrooms, a security patrol all night and you can go buy a TV at 4 AM.

Guidebook : Red Rocks Select by Todd Swain, Chockstone Press



The Trophy

From the parking, walk in the wash following the direction to Turtlehead. Walk 5 minutes on the left side of the wash then 5 minutes on the right side. Once you pass a wide vertical face at the wash level, make a right. Scrambling over small rocks will get you to another wash. The big bulge you see at the far left is The Trophy.



1. Shark Walk F ☐ R ☐ **5.13a**
Start right of the small cave and climb between 2 cracks. 6 bolts.

2. Indian Giver F ☐ R ☐ **5.12c**
Start 6 feet right of the small cave. Climb straight up 5 bolts.

3. Unknown F ☐ R ☐ **5.12b**
Climb right of the small corner. 7 bolts.

4. Midnight Cowboy F ☐ R ☐ **5.13a**
Start on the mini ledge and clip the first bolt and you feel the need to. Climb up and left for 6 bolts, following a seam then straight up to the anchors.

5. Twilight of a Champion F ☐ R ☐ **5.13a**
Start as Midnight Cowboy but go straight up after the third (black) bolt.

6. Pet Shop Boy F ☐ R ☐ **5.12d**
Start with jugs and climb the steep bulge. Stick clip. 5 bolts.

7. Keep Your Powder Dry F ☐ R ☐ **5.12b**
Start next of Pet Shop Boy and climb slightly right. 5 bolts to a ledge then 3 more on the bulge and the slab. Stick clip.

8. The Trophy F ☐ R ☐ **5.12c**
Start in the back of the cave, climb the roof with the crack/flake, then up to the ledge and the final cracked face.

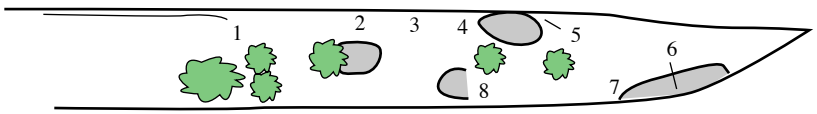
9. Caught in the Crosshairs F ☐ R ☐ **5.12a**
Start right of the cave and climb along a vertical seam.

10. Dodging A Bullet F ☐ R ☐ **5.12a**
Scramble up to a good jug and a high first bolt then straight up along seams.

11. Meatlocker F ☐ R ☐ **5.12b**
Start with jug, climb the blank face with right-facing holds then through the roof with a flake and pull over the slab and the anchors.

The Front Corridor

The Front Corridor has only a few routes but it stays in the shade and is only a minute away from the parking. The Traverse, Sound of Power, Monster Skank and Sunsplash are good climbs. The routes at the beginning of the right side were not included in this topo. They are 10s and 11s with R ratings. To get there walk 75 yards to the right of the parking of the obvious corridor. As a mom said to her kids : "Be careful, there might be mountain lions".



1. Front Corridor Traverse F ☐ R ☐ **V4**
Start at the begining of the ramp, traverse left on the bulge, through the scoop and until the slab gets really easy.

2. Churning in The Dirt F ☐ R ☐ **5.12b**
First bolt above the roof has been removed. Climb the black face. Not recommended.

3. Sound Of Power F ☐ R ☐ **5.12a**
Nice face. Climb along thin flakes.

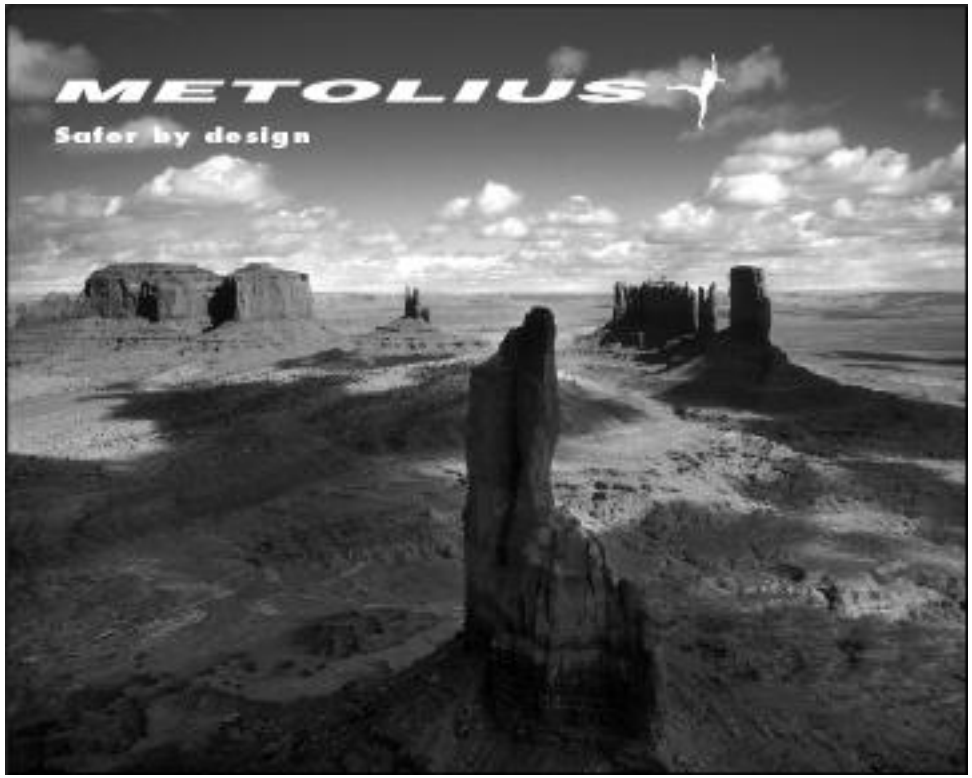
4. Sunsplash F ☐ R ☐ **5.13c**
Climb the blank face left of the black streak.

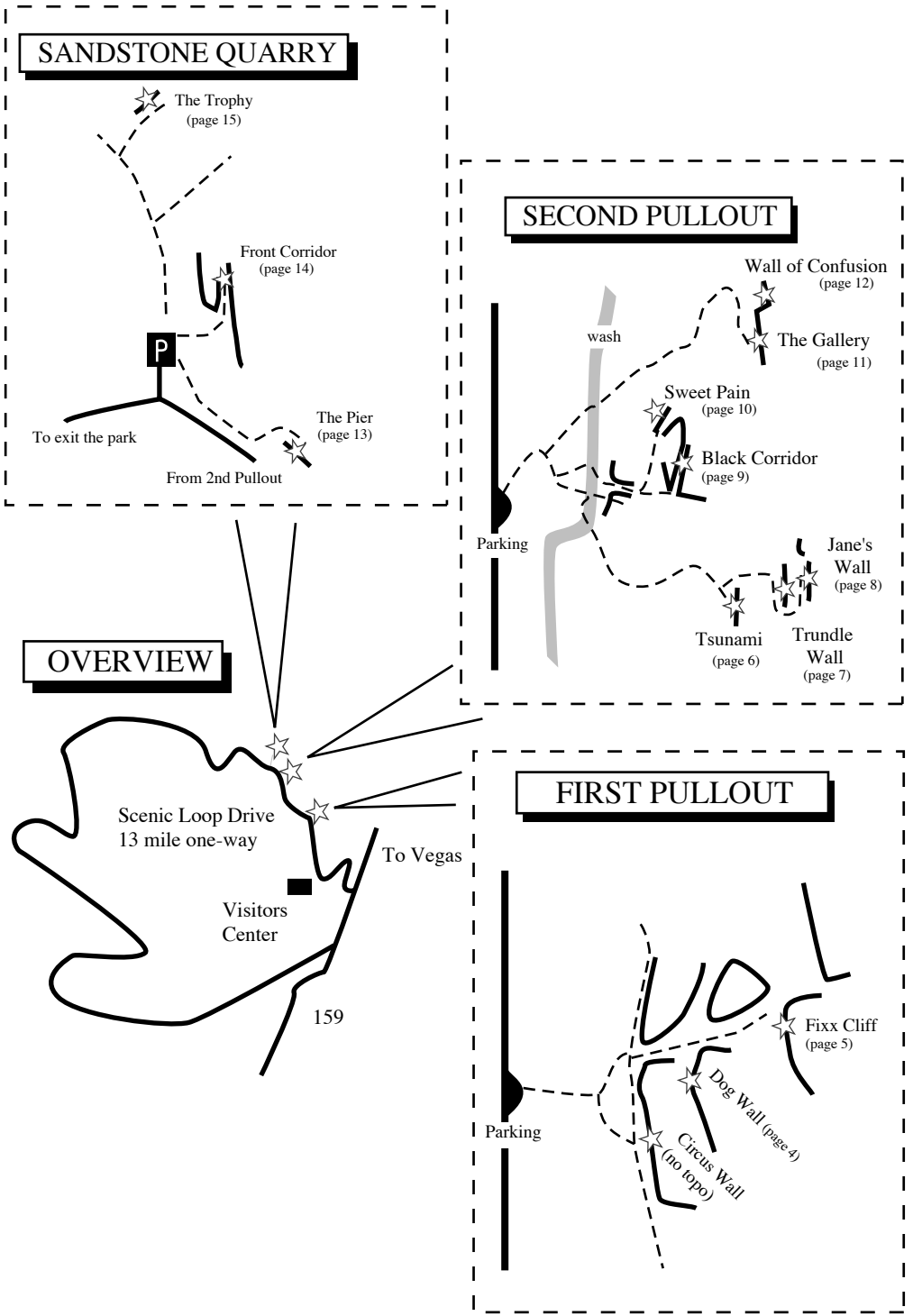
5. Monster Skank F ☐ R ☐ **5.13b**
Start right of a flat rock. Climb along seam and up to the flake.

6. Gun Control F ☐ R ☐ **5.11a**
Start on a small ledge with a short right-leaning crack. Climb the black face to a big scoop. **Rap down with 2 ropes.**

7. To Bolt Or Toupee F ☐ R ☐ **5.10c**
Start at the end of the small ledge. Climb up to a small right-facing corner.

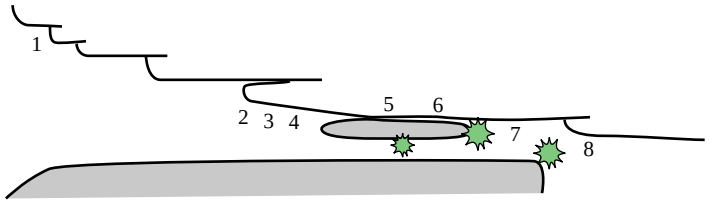
8. Hair Today, Gone... F ☐ R ☐ **5.11b**
Start on a small rock and climb up and left along many seams. **Rap down with 2 ropes.**





The Dog Wall

Most of these climbs are excellent and the approach is really short. From the parking, sramble down in the wash to the left and then up the gully for 75 yards. This wall will be on your right.



1. Wok The Dog F ☐ R ☐ **5.7**
Gear climb the ramp, just right of the end of the cliff.

2. Cat Walk F ☐ R ☐ **5.10a**
Start on the left end of a ramp and go straight up the face.

3. It's A Bitch F ☐ R ☐ **5.10b**
Climb up and right on the ramp to the first bolt then up the face.

4. Man's Best Friend F ☐ R ☐ **5.10R**
Gear climb the ramp to the unprotected face and the anchors of Here Kitty, Kitty.

5. Here Kitty, Kitty F ☐ R ☐ **5.11c**
Start on the middle of the long boulder. Climb the face, right of the ramp.

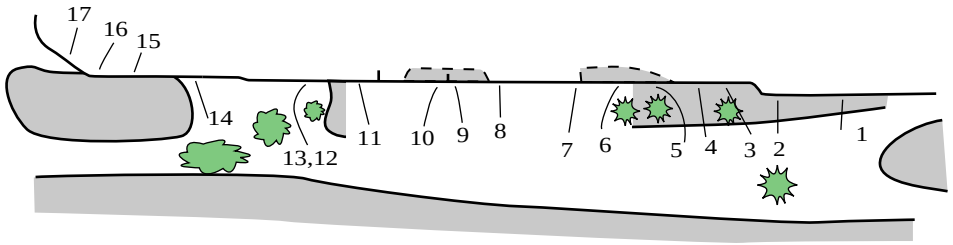
6. K-9 F ☐ R ☐ **5.12b**
Start on the right of the long boulder and left of a bush.

7. Cujo F ☐ R ☐ **5.11d**
Start between a bush and a ramp, climb to a shelf and up the face.

8. Poodle Chainsaw... F ☐ R ☐ **5.11c**
Climb up to the ramp, then on the face.

The Pier

This crag stays in the shade most of the day and is a good bet on warm days. From Sandstone Quarry parking, take the trail along the road (in direction of the 2nd pullout). After 2 minutes, you'll see this nice, steep, red wall on the right of the wash. Follow the trail that goes left into the wash and walk to the cliff.



1. Scantily Clad Bimbo F ☐ R ☐ **5.11b**
Start on the ledge. Left hand sidepull, right hand jug. Climb straight up. 4 bolts.

2. Seventh Hour F ☐ R ☐ **5.11a**
Start just right of a small, short, left-facing corner. 5 bolts.

3. This is the city F ☐ R ☐ **5.11d**
Start 7 feet left of the small left-facing corner and climb along a crack. 4 bolts.

4. Desert Oasis F ☐ R ☐ **5.12d**
Start along a black streak and climb up to a crack. 4 bolts.

5. How Do Ya Like... F ☐ R ☐ **5.12d**
Pull over a small, low, roof, up a blank face which get steeper. There is a bowl below the anchors. 5 bolts.

6. False Alarm F ☐ R ☐ **5.12c**
Start right of the small right-facing corner and climb the face right of the crack. 5 bolts.

7. Geometric Progression F ☐ R ☐ **5.12b**
Start with the small right-facing corner and trend left on the face. 5 bolts.

8. Drug Sniffing Pot... F ☐ R ☐ **5.12d**
Start in the broken left-facing corner and climb along a seam. 5 bolts.

9. Thirsty Quails F ☐ R ☐ **5.12**
The 1st bolt is under a small roof. Climb along 2 seams. 5 bolts.

10. Cling Free F ☐ R ☐ **5.12b**
Start with a good right-facing flake, pull over the small roof and climb the face between the cracks. 6 bolts

11. Under the Boardwalk F ☐ R ☐ **5.11b**
Start at the end of the slab and climb the featured face. 6 bolts.

12. Pier Pressure F ☐ R ☐ **5.12b**
Start left of the slab, climb along the crack and trend left after the 5th bolt. 8 bolts.

13. Almost But Not Quite F ☐ R ☐ **5.12c**
Start as Pier Pressure but go left after the 5th bolt. 8 bolts.

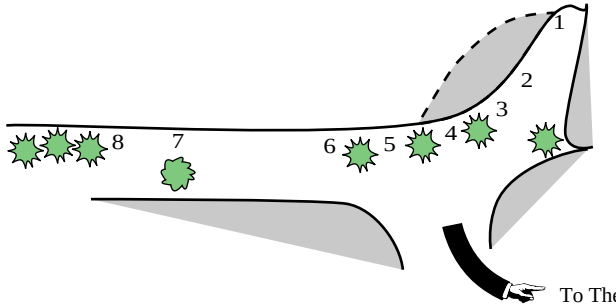
14. Paco Owes Me A Concert F ☐ R ☐ **5.12c**
Start right of the ledge and climb the steep face. 8 bolts.

15. Destiny F ☐ R ☐ **5.12c**
Start at the highest part of the ledge and climb straight up. 6 bolts.

16. The Casement F ☐ R ☐ **5.11c**
Go to the arch-hold right of the 1st bolt and climb right of the rounded arete. 6 bolts.

17. Long Walk off a short... F ☐ R ☐ **5.9**
Walk down the ledge and climb the slab left of the arete. 8 bolts.

The Wall Of Confusion



To The Gallery

1. Body English F R 5.12c
Climb the crack in the dihedral.

2. Fear And Loathing III F R 5.12a
Start on the boulder behind to grab the first crimps and climb the steep arete.

3. Promises In The Dark F R 5.12b
Start in the small dihedral under the little roof, trend left, climb through the roof and then climb up and slightly right.

4. Big Damage F R 5.12b
Start with a right-facing flake, climb 4 bolts of bouldery climbing to an easy finish.

5. Sudden Impact F R 5.11c
Be careful at the 2nd bolt.

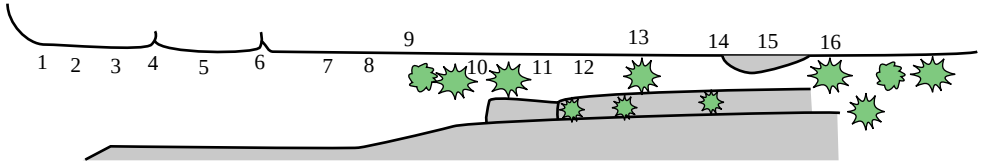
6. Desert Pickle F R 5.11b
Start at a short crack and climb straight up.

7. American Sportsman F R 5.10c
Start behind a small tree and climb up and slightly right.

8. The Runaway F R 5.10b
Climb up to the small ledge, then straight up.

The Fixx Cliff

The next climbs are mixed so **bring some gear**. They have NO ANCHORS.



1. The Whiff F R 5.10- PG
Start with a hueco and go up to a crack, 20 feet right of the end of the cliff.

2. Snow Blind F R 5.11 R
Go up to huecos along a seam and to a small right-facing corner.

3. Stand Or Fall F R 5.11-
Start with a left-facing flake, go up to a seam, a crack and a right-facing corner.

4. Crack F R 5.11
The nice finger crack, 7 feet right of Stand Or Fall, that finishes in a left-facing corner.

5. Free Base F R 5.11
Gear climb the start up to a steep face protected by 3 bolts.

6. Saved By Zero F R 5.11
The long finger-crack, almost perfect.

7. Red Skies F R 5.11+
Climb a seam and right-facing holds to a steep face and 3 bolts.

8. The Geezer F R 5.11
Climb along seam and cracks. The only fixed piece is a drilled piton.

9. Cocaine Hotline F R 5.11
Climb the thin crack above a small tree to one bolt and a short face.

10. Reach the Beach F R 5.11
Start between bushes, climb a long crack to a bolt and left to a short crack.

11. Eight Ball F R 5.11
Climb a seam pass a bolt, in the middle, right of the seam.

12. One Thing Lead to ... F R 5.11
Climb along a thin seam which gets bigger on top. No bolts.

13. The Skagg F R 5.11
Long Seam, which becomes a hand crack. The wall is getting smaller. (30 feet)

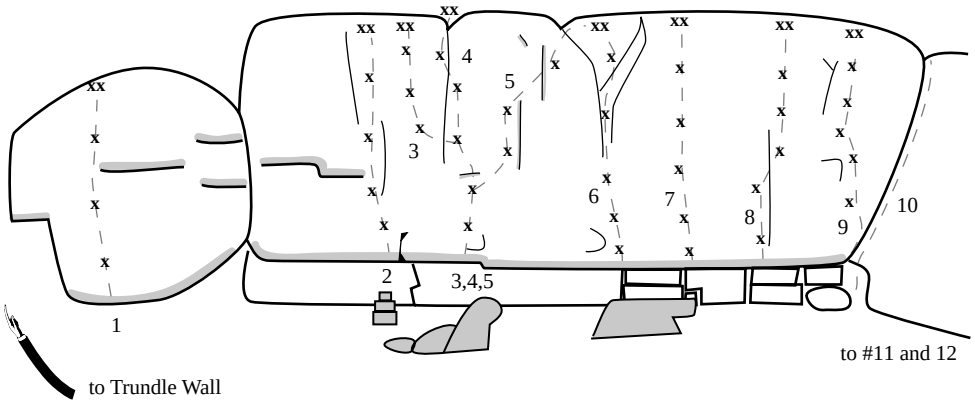
14. Running F R 5.11-
Climb the seam. A small ledge is starting right there.

15. Outside The Envelope F R 5.11
This seam stays thin all the way. (20 feet).

16. The Bindle F R 5.11
A short seam above a small bush. This is almost a boulder problem.

Tsunami Wall

You can see the Tsunami from the parking. It's a short, steep face. To its left is a big boulder (Poseidon Adventure). To its right is a smaller wall (climbs #11 and #12). Walk down to the wash and go right a little. You won't see the Tsunami from the wash, so once in a while scramble up and look out. Once you see it, just walk towards it.



1. Poseidon Adventure F R 5.12b/c
Steep and bouldery.

2. Barracuda F R 5.13b

3. Land Shark F R 5.12b
Start on Angler but go left at the third bolt.

4. Angler F R 5.12c
Goes straight.

5. Threadfin F R 5.12b
Start as Angler and go right at the second bolt to gastons and sidepulls. Good climb.

6. SOS F R 5.13a
Left side of the block under the roof.

7. Man Overboard F R 5.12d
Start on the center of the block.

8. Aftershock F R 5.12b
Good climb.

9. Abandon Ship F R 5.12b
5.6 climbing, to a boulder problem, to 5.6 climbing.

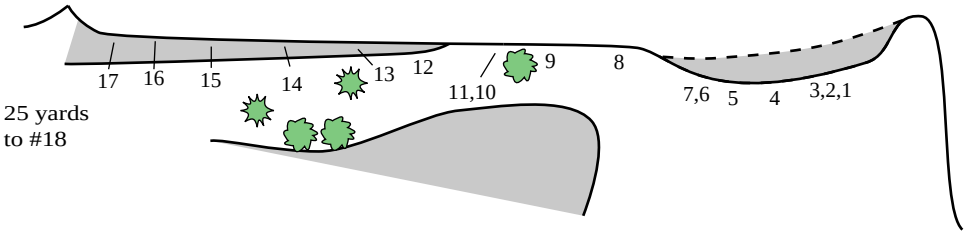
10. Women And Children F R 5.6
Gear climb in the dihedral

11. Tremor F R 5.10b
Climb the cracked face and slab, 20 feet right of the dihedral.

12. Low Tide F R 5.10b
Climb the bolted cracks, 30 feet right of Tremor.

The Gallery

A Gallery local once said that "they could close all Red Rocks if they wanted, but as long as they would let the Gallery open, I wouldn't care". This sure is the most popular wall in Red Rocks.



1. Glitch F R 5.12c
Climb up and right along the right-leaning crack.

2. Nothing Shocking F R 5.13a/b
Same start as the Glitch but go straight up after the 3rd bolt.

3. Who Made Who F R 5.12d
Same start as the Glitch but go straight up after the 2nd bolt.

4. Where the Down Boys Go F R 5.12c
Start at the base of the big left-facing flake and climb straight to the big undercling.

5. The Gift F R 5.12c
Climb the first bolt of Yaak Crack, then right to the 2nd bolt and then straight up.

6. The Sissy Traverse F R 5.13b
Start as Yaak Crack and traverse right to finish in the crux of Nothing Shocking. Follow the black painted bolts.

7. Yaak Crack F R 5.11c
Follow the obvious left-leaning crack.

8. Minstrel In The Gallery F R 5.12b
Start with crimps along a seam, trend right to the 1st bolt, then straight up. Stick clip the 1st bolt from the boulder behind.

9. A Day In The Life F R 5.11b
Start behind the tree and climb right of the big scoop.

10. Social Disorder F R 5.11d
Start with a right-facing flake in the left of the scoop and go right after the 1st bolt.

11. Gridlock F R 5.11c
Start as Social Disorder but go left after the 1st bolt.

12. Running Amuck F R 5.10c
Start with a good hold in an horizontal crack and climb up and slightly right for 3 bolts to finish in Gridlock.

13. Unknown F R 5.11a
Start on the beginning of the ledge with a left-facing flake and climb straight up 4 bolts to the anchors.

14. Pump First, Pay Later F R 5.10b
Start with crimps and climb sligthly right.

15. Gelatin Pooch F R 5.10a
Start 10 feet left of Pump First on a good hold. The last route with 4 bolts.

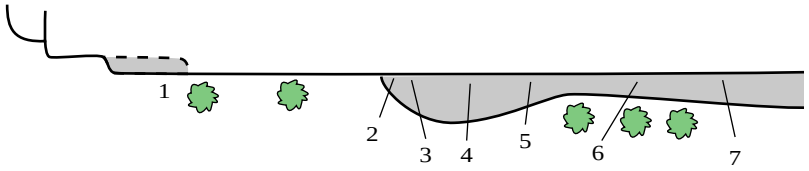
16. Buck's Muscle World F R 5.9-
Start 8 feet left of Gelatin Pouch on a shelf and climb straight up. 3 bolts.

17. Sport Climbing is Neither F R 5.8
Start just right of a small corner and a short right-leaning crack and climb straight up with good holds.

18. Range Of Motion F R 5.10d
Start just left of a thin right-leaning crack and climb straight up past 5 bolts.

Sweet Pain Wall

This wall doesn't have many routes, but all the 11s here are excellent.
To get to Sweet Pain Wall walk to the end of The Black Corridor and go left in the gully.
You can't miss it.



1. Sweet Pain F R ☐☐ **5.11c**
Climb to a small roof then up a steep black face.

2. Glitter Gulch F R ☐☐ **5.11b**
Start at the very beginning of the ledge and climb slightly left.

3. Slave To The Grind F R ☐☐ **5.11b**
Start near the beginning of the ledge. Climb the first face right of the black streak and the steeper face in a black streak.

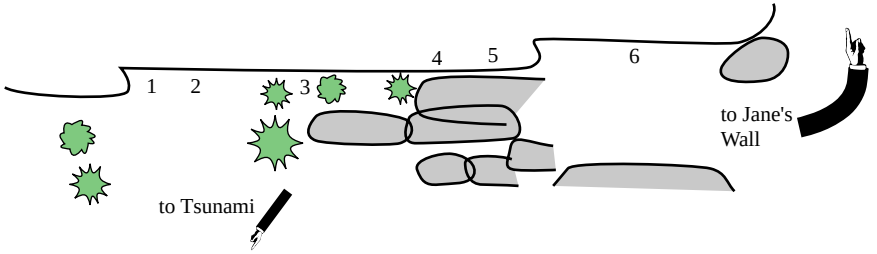
4. Sister Of Pain F R ☐☐ **5.11c**
Climb 4 bolts on the face with 2 holes, then 3 bolts on the overhang.

5. Lee Press-On F R ☐☐ **5.12b**
Climb 4 bolts on a hard face, then 2 bolts on a slab and one on an overhang.

6. Pain In the Neck F R ☐☐ **5.10a**
Start at the beginning of a right-leaning crack, climb to a bowl, jugs, then the face. 5 bolts.

7. A-Cute Pain F R ☐☐ **5.8**
Start 8 feet right of a right-leaning crack, climb up to it and then on the face (bring some gears).

Trundle Wall



1. Before It's Time F R ☐☐ **5.12a**
Climb the face between a big right-facing corner and a small right-facing flake.

2. Standing In The Shadows F R ☐☐ **5.12a**
Climb up to the nice right-facing flake and straight up the face.

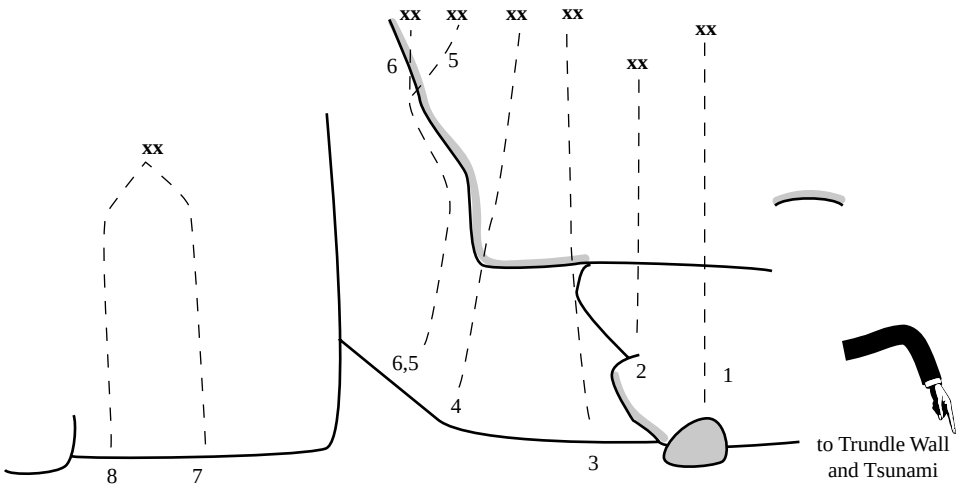
3. Master Beta F R ☐☐ **5.13a**
Start between bushes. Climb 2 bolts with right-facing flakes then 3 bolts up the face.

4. Pocket Rocket F R ☐☐ **5.11d**
Start with nice huecos and 2 homemade bolts, then up the face 12 feet left of the right-facing corner.

5. Life Out Of Balance F R ☐☐ **5.11c**
Climb the face just left of the right-facing corner.

6. Bone Machine F R ☐☐ **5.11c**
Start 15 feet right of the big right-facing corner and between right-facing flakes. Climb straight up the face.

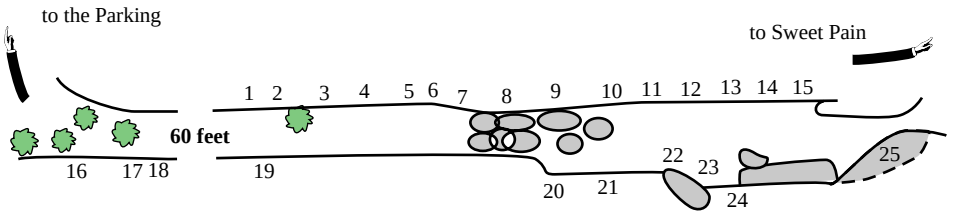
Jane's Wall



1. **See Dick Fly** F R 5.10d
2. **Idiots Rule** F R 5.11b
3. **Pigs In Zen** F R 5.12b
4. **Naked And Disfigured** F R 5.12b
5. **Stealin'** F R 5.12b
6. **Every Mother's Nightmare** F R 5.12b
7. **Playing Hooky** F R 5.10a
8. **Doctor's Orders** F R 5.10b

Black Corridor

With its many moderate routes and shade all day, the Black Corridor is one of the most popular areas in Red Rocks. To get there, walk down to the wash then go left, then right in a drainage. You'll have to sramble a little bit over some small boulders and keep walking to the entrance of the corridor.



Left Wall

1. Bonaire F R 5.9
Climb 3 bolts to the end of the left-leaning ramp and 3 more bolts up the face. Low first bolt.

2. Bon Ez F R 5.9+
Climb 1 bolt to the left-leaning ramp and up the face.

3. Crude Boys F R 5.10d
Start at the right end of the ramp and climb the black face.

4. Deception F R 5.11a
Start between the tree and the crack. Climb 4 bolts to a ledge then go left to finish as Crude Boys.

5. Unknown F R 5.10+
Climb up the crack with 2 bolts. Bring gear.

6. Vagabonds F R 5.10-
Start just right of the crack, climb to a small left-facing corner and up the face.

7. Crude Control F R 5.12a
Start left of the stack of boulders. 2 bolts in a steep face, to a ledge and an upper face.

8. Thermal Breakdown F R 5.9+
Start on a small boulder, with good edges. Climb many ledges and up the short face.

9. Crude Street Blues F R 5.9+
Start on a small rock, with a right-leaning ramp. Climb many ledges and up the short face.

10. Crude Behavior F R 5.9+
Climb through 2 ledges and up the face with big huecos.

11. Dancin' With A God F R 5.10a
Climb to a ledge, then left of a big, short, left-facing flake.

12. Live Fast, Die Young F R 5.10d
Climb the black face, right of the big, short, left-facing flake.

13. Black Gold F R 5.10b
Start on a small ledge at ground level. Climb through an undercling flake, a ledge and a face.

14. Texas Tea F R 5.10a
Start left of the ramp. Hard start to the 1st bolt above a tiny roof.

15. Fool's Gold F R 5.10b
Start by climbing the ramp then up the face.

Right Wall

16. Adoption F R 5.11b
Climb the face between a deep hole and a big ledge, both at the height of the second bolt.

17. Unknown F R 5.
Start just left of a tree with a huge sidepull. Climb to 2 big huecos under the second bolt, a left-facing and undercling flake and a long face.

18. Unknown F R 5.10c
Climb up to a big undercling flake above the third bolt.

19. Nightmare On Crude F R 5.11-
Climb along scoops and huecos. Fun climb.

20. Oils Well That Ends F R 5.11a
Climb the face 6 feet left of a right-leaning, left-facing corner.

21. Sanstone Enema F R 5.11b
Hard start along a seam. Climb 8 to 6 feet right of the arete.

22. Lude, Crude, And ... F R 5.9+
Start in the left-facing corner and climb on the arete to anchors on top of the face.

23. Texas Lite Sweet F R 5.11b
Start 8 feet left of the left-facing corner, climb 3 bolts to anchors under a sharp boulder standing on top.

24. Livin' on Borrowed Time F R 5.11c
Climb the black face, right of the ramp, with 4 cold shuts.

25. Rebel Without a Pause F R 5.11a
Climb up to a ledge and a steep face with good holds.

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